# **Mordheim** - City of the Damned: A campaign diary

History

Mordheim sits next to the great River Stir, which runs through the town of Waldenhof down from the titanic peaks of the World's Edge Mountains. The city of Mordheim was founded by the Knights of the Order of the Crow thousands of years ago, after the conquest of the land of the Goblins. They called Mordheim to their fortress in memory of their fallen leader, Count Gotthard Angelos.

Although the settlement prospered in the commerce (mainly of fish and lumber), the population was composed basically of veteran warriors expert in the handling of the spear, the ax and bow. For centuries, Mordheim was a bulwark in the face of incursions by Orcs and other diabolical creatures that attacked in great numbers from the eastern mountains.

Mordheim was one of the few cities in Ostermark that could escape the destruction caused by the Waaagh! from the mighty Orc warlord Gorbad Ironclaw in the year 1707. Each province of the Empire had to send troops to deal with the immense orc invasion and many desperate battles were fought. In the last battle, the soldiers went to the elevated area of the city from which the river flowed and verified that the greenskins of Waaagh! Gorbad approached on the right flank. Most of Mordheim's army perished at the Battle of Camp de Valen, but Count Steinhardt managed to survive and the city was saved while the Waaagh! redirected towards Averheim, which was not so lucky.  
In the Imperial year 1999 there was a sighting of a great comet in the sky, a Twin Tailed Comet, the sign of Sigmar. Many astronomers predicted the return of Sigmar, and that he would arrive in Mordheim. Massive amounts of people from all corners of the Empire started to travel towards Mordheim, filling the city far beyond its capacity. The morals of the city quickly degenerated into almost nothing, everyone was living a hedonistic life in anarchy, and as more and more people arrived in Mordheim the situation only got worse and worse. When this happened, the seeds of chaos and corruption started to spread among the new citizens of Mordheim, and it wasn't long until daemons walked the streets.

The Destruction of Mordheim  
It happened on New Year's Eve, the comet fell, but it was not the return of Sigmar as predicted. The comet smashed into the city, instantly turning it to rubble and brutally killing everyone who had gathered in and around it.   
People speculated that Sigmar had passed his judgement on the people living in the city, killing them for their unworth.  
  
City of the Damned  
After this event, the place of Mordheim became a place of great fear and paranoia. Word spread about a mysterious stone that was located in the city, known as the Wyrdstone. Many factions of the world would pay a gigantic sum of money in return for the stone. Many warbands began traveling to Mordheim, recently dubbed The City of the Damned, with hopes to find the precious stone.  
[Mordheim](http://warhammerfantasy.wikia.com/wiki/Mordheim)